Farran Zakarian

Human (Fire genasi stats) | City watch | Fighter (Samurai) 3, Barbarian 2

Strength	Dexterity	Constitution	Atta	trips		
+4 ⁽¹⁹⁾	+2 (14)	+2 ⁽¹⁵⁾	F.S. Greataxe +1	+8 to hit	1d12+4 slashing	
Save +7 Athletics +7 Intelligence -1 (9)	Stealth (disadv.) Wisdom -1 (9)	Save +5 Charisma +1 (12)	Handaxe Produce flame	+7 to hit +7 to hit	+1 cold 1d6+4 slashing 3d8 fire	
Nature +2	Insight +2 Survival +2	Persuasion +4	Ability Constitution	Modifier +5 Cantrips	DC 13	
Armor Class 16 Chain mail (+16)	Hit Points 154	Hit Dice d10+2 ^(x3) d12+2 ^(x2)	Produce flames 1 Burning hands	1 st level spells		
Initiative +2 Dexterity (+2)	Speed 40ft Base (+30) Feats (+10)	Perception 9 Base (+10) Perception (-1)	Magical items Gauntlets of ogre power (attuned) Jade amulet Clockwork amulet Frozen silvered greataxe +1			

Resistances Senses

Darkvision 60 ft

Fire
Bludgeoning, Piercing,
Slashing (in rage)
Adv. on Str saves in rage;
Adv. on Dex saves vs.
seen effects

Armor Weapons
Light, Medium, Heavy Simple, Martial
Shields

Languages Tools

Common Primordial (Ignan) Elven Undercommon

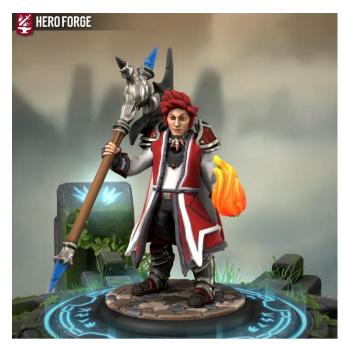
Feats

Mobile

Because I needed a character to play for a group of newcomers with the same DM as Azar, I figured making her brother would be a good idea.

That being said, that obviously would mean he is based on Elsword (from Elsword) then as well, personality included. And his goal was more or less to re-unite with his sister as well.

Because of his stubborn behavior, it led to some interesting situations like running to a leader leaving the group behind (albeit knowing that they would be okay). As well as falling for some easy tricks because he just is not the brightest. It also did not help that I didn't know DND all too well back then either, so I was not aware of all the actions you could do. But I



do suppose that would be somewhat in character anyway even though it was fully unintentional.

Even though I did not play this character for long, it was quite an enjoyable character to play, nonetheless.